PINK BLOB AWARD

by kartell







Bounce Chair by Philippe Bietenholz • 2026 WINNER • Liquid Domesticity

The Bounce Chair is a sculptural piece of furniture shaped by the visual language of digital 3D art. Its bold colour, inflated curves and dynamic silhouette recall sweets, circus worlds and animated forms, creating an object that feels both futuristic and strangely familiar. It invites the body to move rather than remain still: part chair, part rocker, part oversized spring.

This physical playfulness is central to the project. While most chairs communicate their function immediately and offer a largely static experience, the Bounce Chair provokes curiosity. Its form raises a simple but compelling question: what does it feel like to sit on it? That expectation is answered through its springlike movement, which responds to the user and transforms sitting into a subtle act of interaction. The chair is therefore not only sculptural in appearance, but active in use. It creates a more direct relationship between body and object, turning curiosity into movement and movement into experience.

